

# Data analysis methods in the neuroscience

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The image is a composite of two distinct visual elements. On the right side, there is a close-up of a human brain, showing its characteristic gyri and sulci. The brain is rendered in a vibrant, almost neon green color, which contrasts sharply with the darker background. On the left side, there is a close-up of a green printed circuit board (PCB). The board is covered in intricate gold-colored traces and several small, circular components, likely solder joints or vias. The overall composition suggests a connection between biological intelligence and artificial intelligence or computer technology.

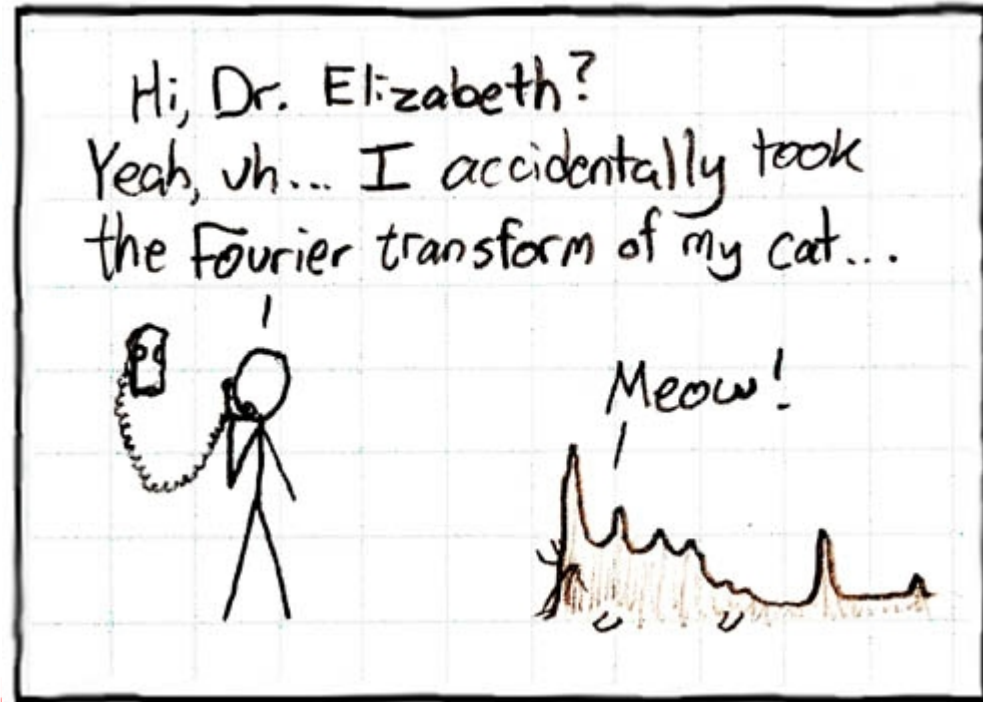
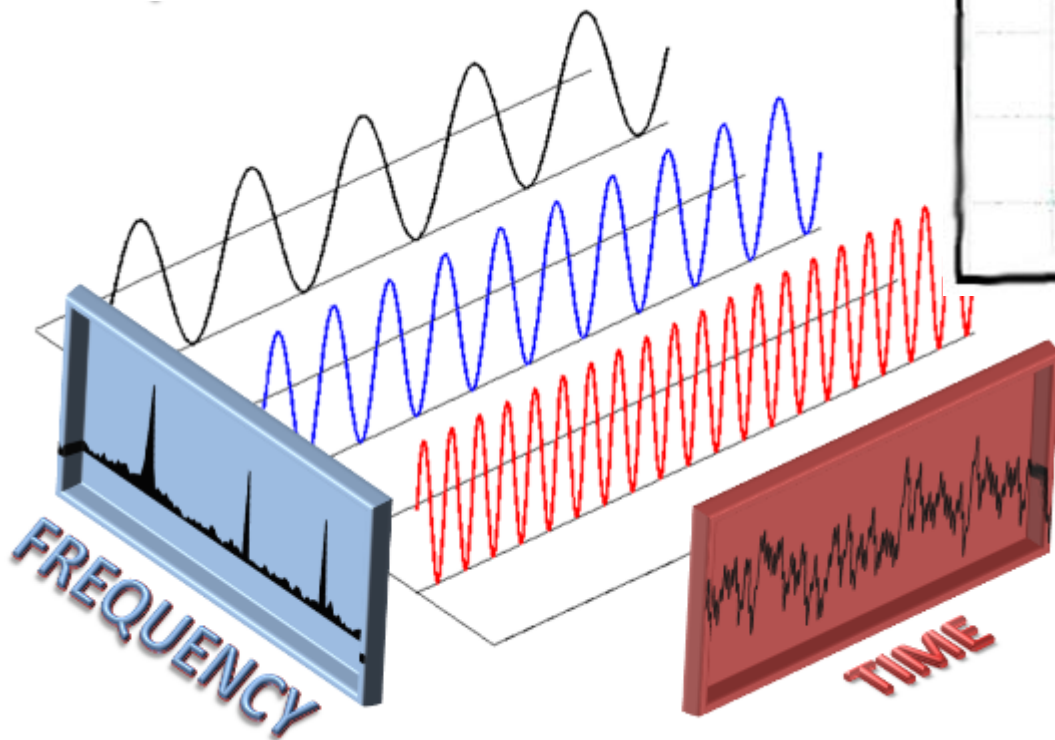
# Spectral methods



# Methods applicable to one time series

# The Fourier transformation

$$g(t) = a_0 + \sum_{m=1}^{\infty} a_m \cos\left(\frac{2\pi mt}{T}\right) + \sum_{n=1}^{\infty} b_n \sin\left(\frac{2\pi nt}{T}\right)$$
$$= \sum_{m=0}^{\infty} a_m \cos\left(\frac{2\pi mt}{T}\right) + \sum_{n=1}^{\infty} b_n \sin\left(\frac{2\pi nt}{T}\right)$$



# The Fourier transformation

$$\vec{A} \cdot \vec{B} = AB \cos \theta = (A \cos \theta)B = A(B \cos \theta)$$

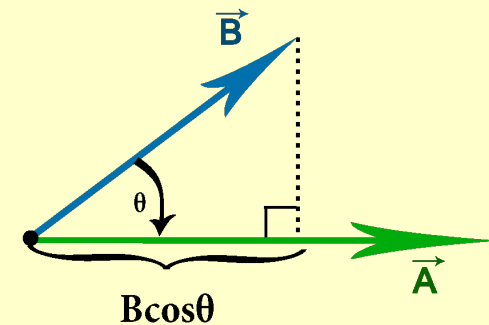
$$\mathbf{i} \cdot \mathbf{i} = \mathbf{j} \cdot \mathbf{j} = \mathbf{k} \cdot \mathbf{k} = 1; \quad \mathbf{i} \cdot \mathbf{j} = \mathbf{j} \cdot \mathbf{k} = \mathbf{k} \cdot \mathbf{i} = 0;$$

$$\vec{A} \cdot \vec{B} = (A_x \mathbf{i} + A_y \mathbf{j} + A_z \mathbf{k}) \cdot (B_x \mathbf{i} + B_y \mathbf{j} + B_z \mathbf{k})$$

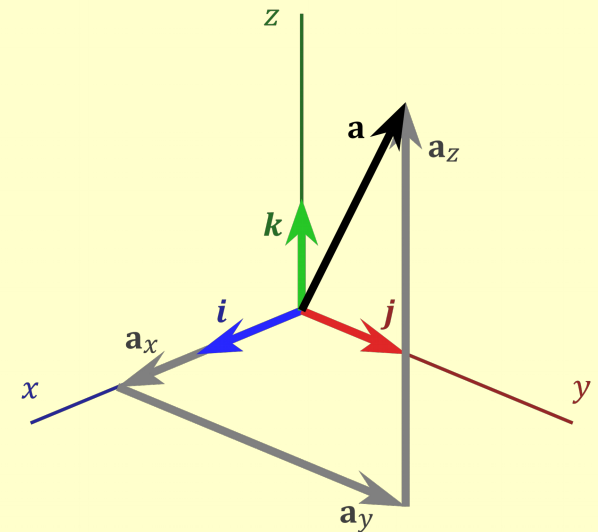
$$= A_x B_x + A_y B_y + A_z B_z$$

$$\vec{A} \cdot \vec{B} = AB (\hat{\mathbf{e}}_A \cdot \hat{\mathbf{e}}_B) = AB (1)(1) \cos \theta = AB \cos \theta$$

Coordinates: projection (dot product)  
onto the orthogonal unit vectors (base)  
of the coordinate system

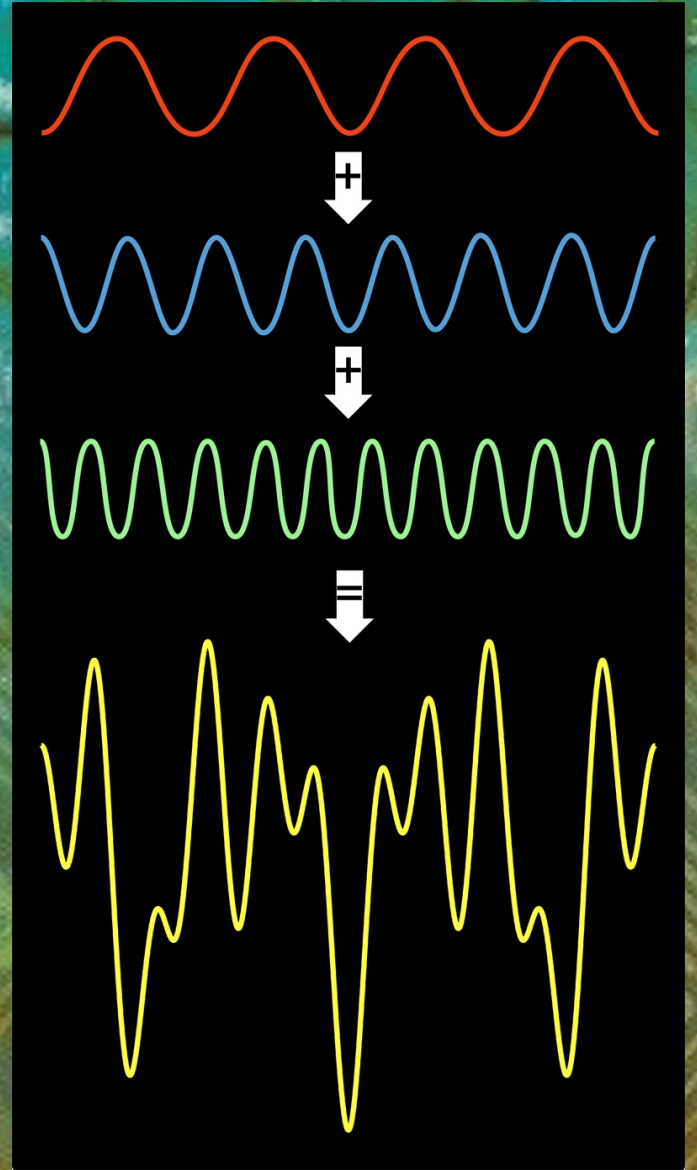


$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$



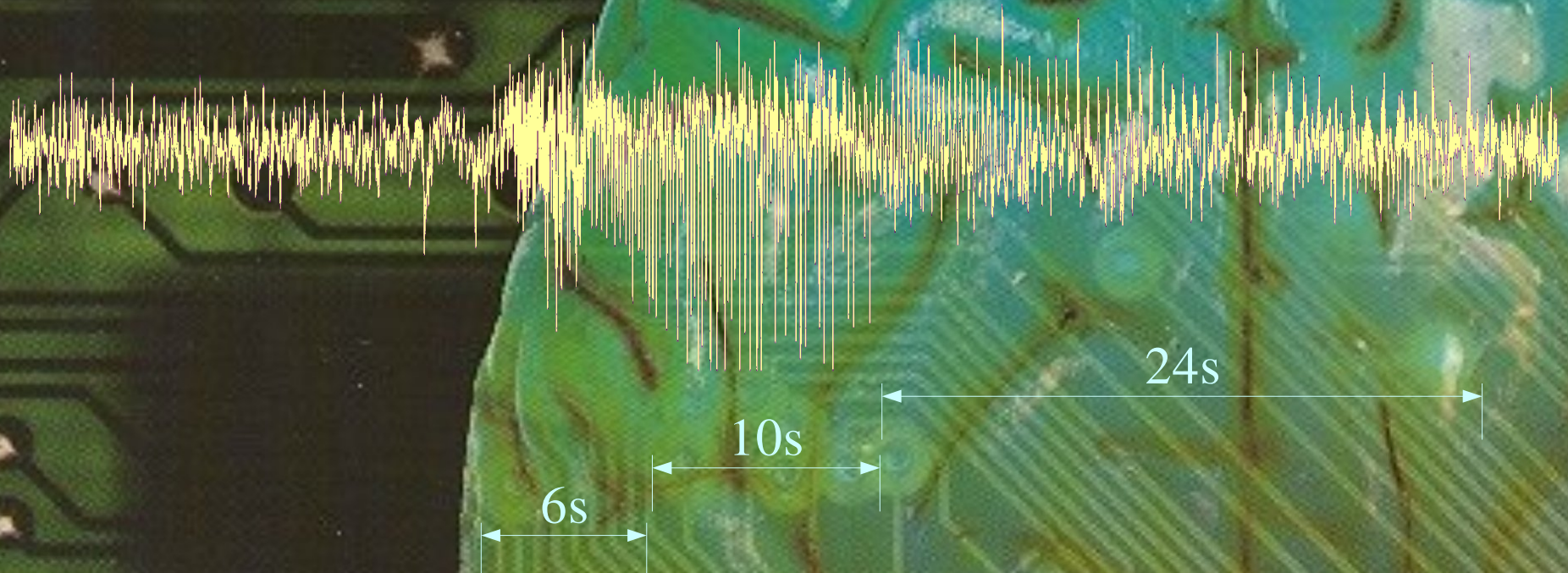
# The Fourier transformation


$$\tilde{f}(\omega) = \int_{-\infty}^{\infty} f(t) e^{-i\omega t} dt$$



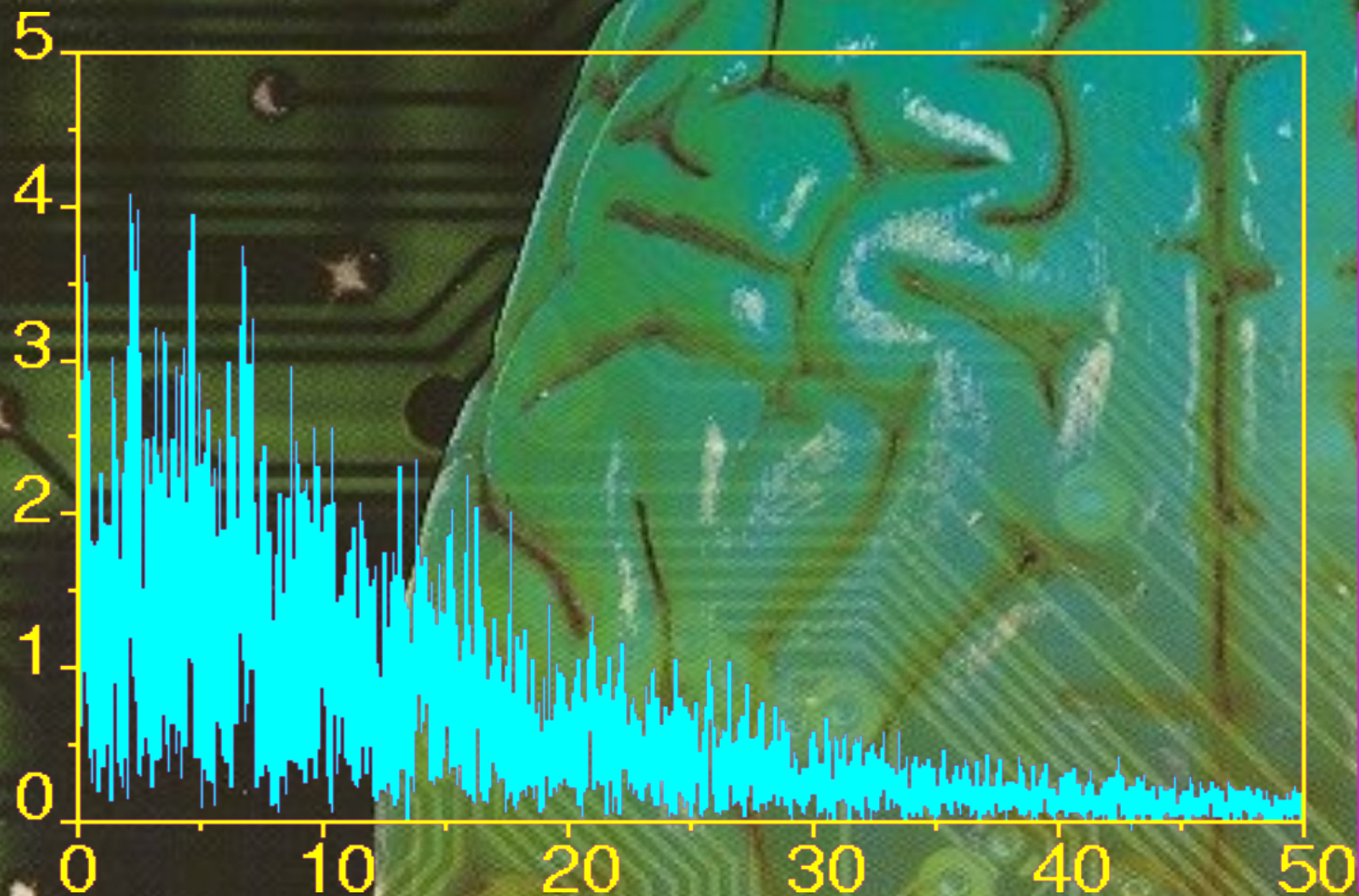
# Example: Slow dynamics of the epileptic seizure

An experimental epilepsy model: Generalized epilepsy evoked by local application of 4-Aminopyridin, ECoG:



Three phases of the seizure can be distinguished, based on amplitudes, frequencies and waveforms.

# The Fourier spectrum



Frequency (Hz)



# The Fourier spectrum

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What about the frequency axis? How do we know, which spectrum element corresponds to which frequency?

We need the sampling frequency:  $F$ , measured in Hertz.

The length of the Fourier spectrum is equal to the length of the original data set:

$N$  samples

The total length of the recording in sec is  $T=N/F$

The  $N$ -th spectrum line corresponds to the sampling frequency:  $F$

Note: the spectrum is meaningful only until  $F/2$ , the Nyquist frequency.

$F/2$  is the maximal frequency which could be measured by  $F$  sampling frequency.

Thus the frequency step, or the unit of the frequency axis is  $F/N=1/T$

# The Fourier spectrum

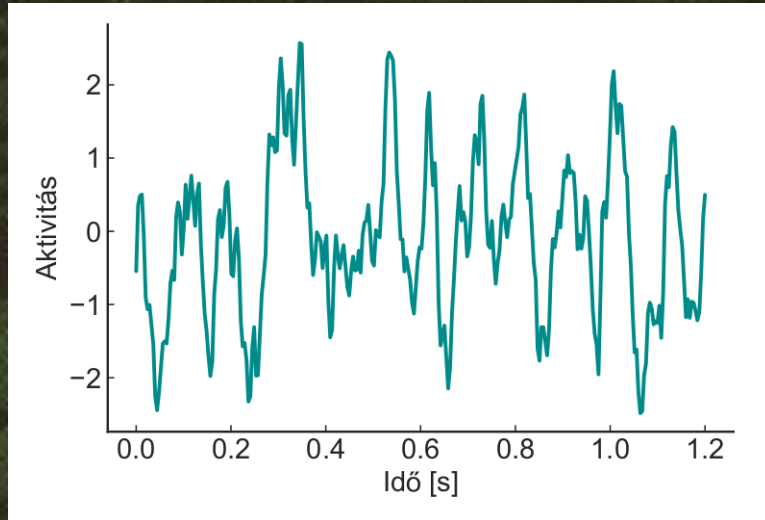


Fine details:

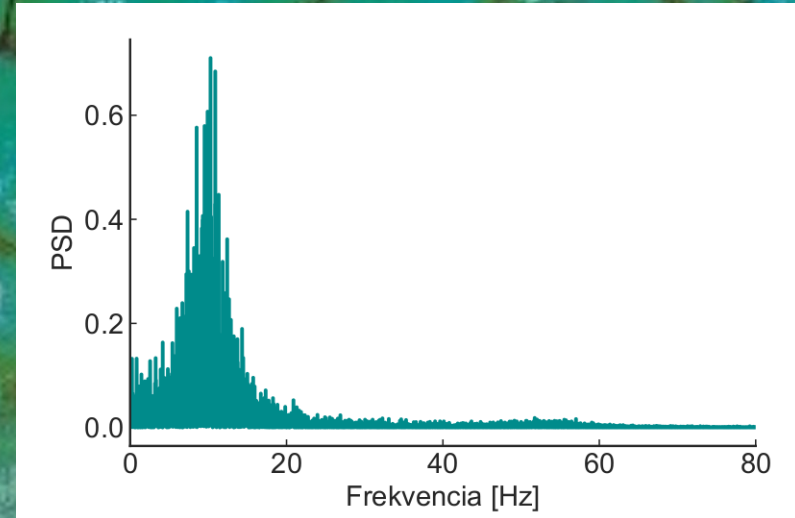
- The results of the FFT algorithm is a vector of complex numbers of length  $N$ .
- Real part corresponds to the cosine, the imaginary part for the sine functions. From their ratio, a phase can be calculated for all frequencies.
- The square of the absolute value is the power spectrum.
- The first element of the spectrum is the 0 frequency, the offset constant or mean of the data series. It breaks the symmetry, as it only appears at the lower end of the spectrum.
- The real part of the rest  $N-1$  element is symmetrical, the imaginary part is antisymmetrical.
- The frequencies above  $N/2$  are also called negative frequencies, and can be drawn from  $-F/2$  to 0.
- For data series consist of even samples, the Nyquist frequency ( $F/2$ ) appears only once in the middle of the spectrum, while for odd samples it appears twice.

# How to get a smooth Fourier spectrum?

Data



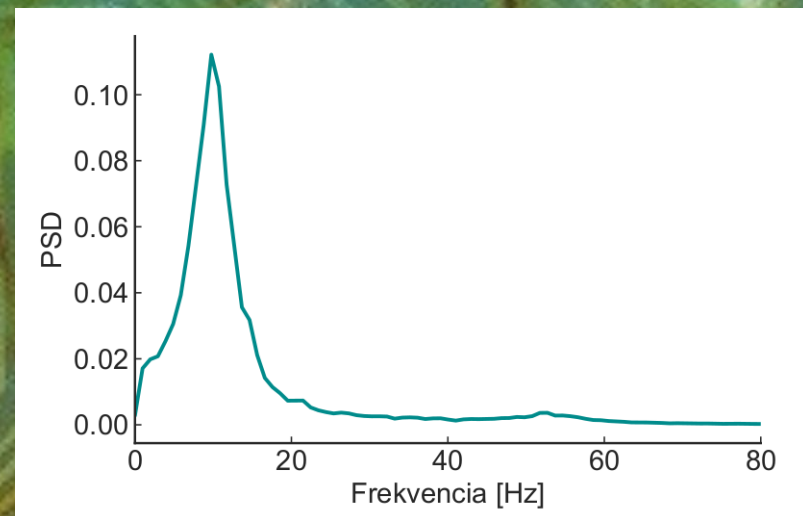
Standard Fourier spectrum



Welch method:  
Cut into shorter pieces and  
average the spectra.

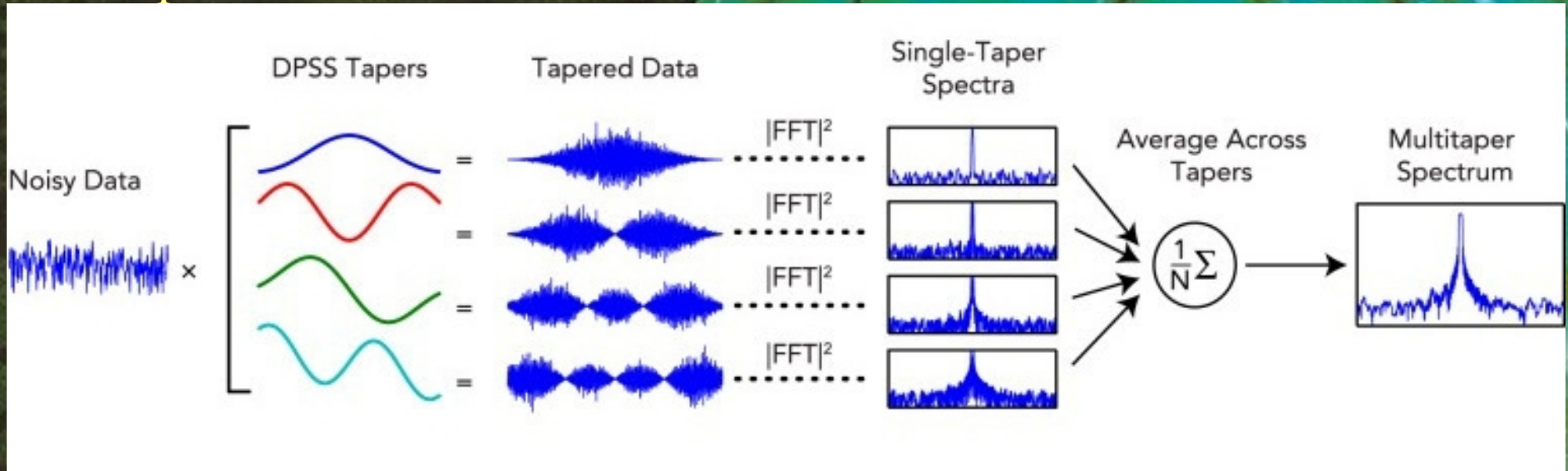
The spectrum became  
smoother, but the frequency  
resolution get worse.

Welch method



# How to get a smooth Fourier spectrum?

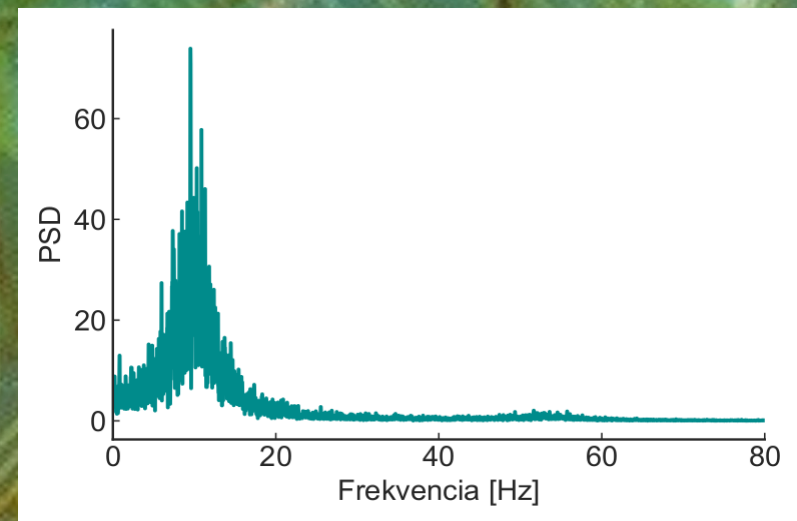
## Multitaper method



Apply long and orthogonal frames to the data and average the resulted spectra.

The frequency resolution preserved and the spectrum get smoother.

## Multitaper spectrum



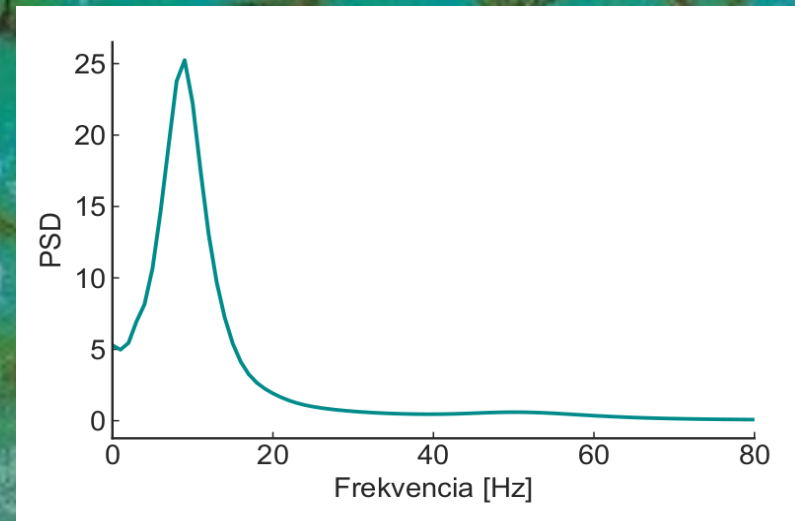
# How to get a smooth Fourier spectrum?

The best result can be calculated from the wavelet analysis.

The spectrum is smooth and the frequency resolution is adaptive: better for the lower frequencies and gradually decaying with the increasing frequencies.

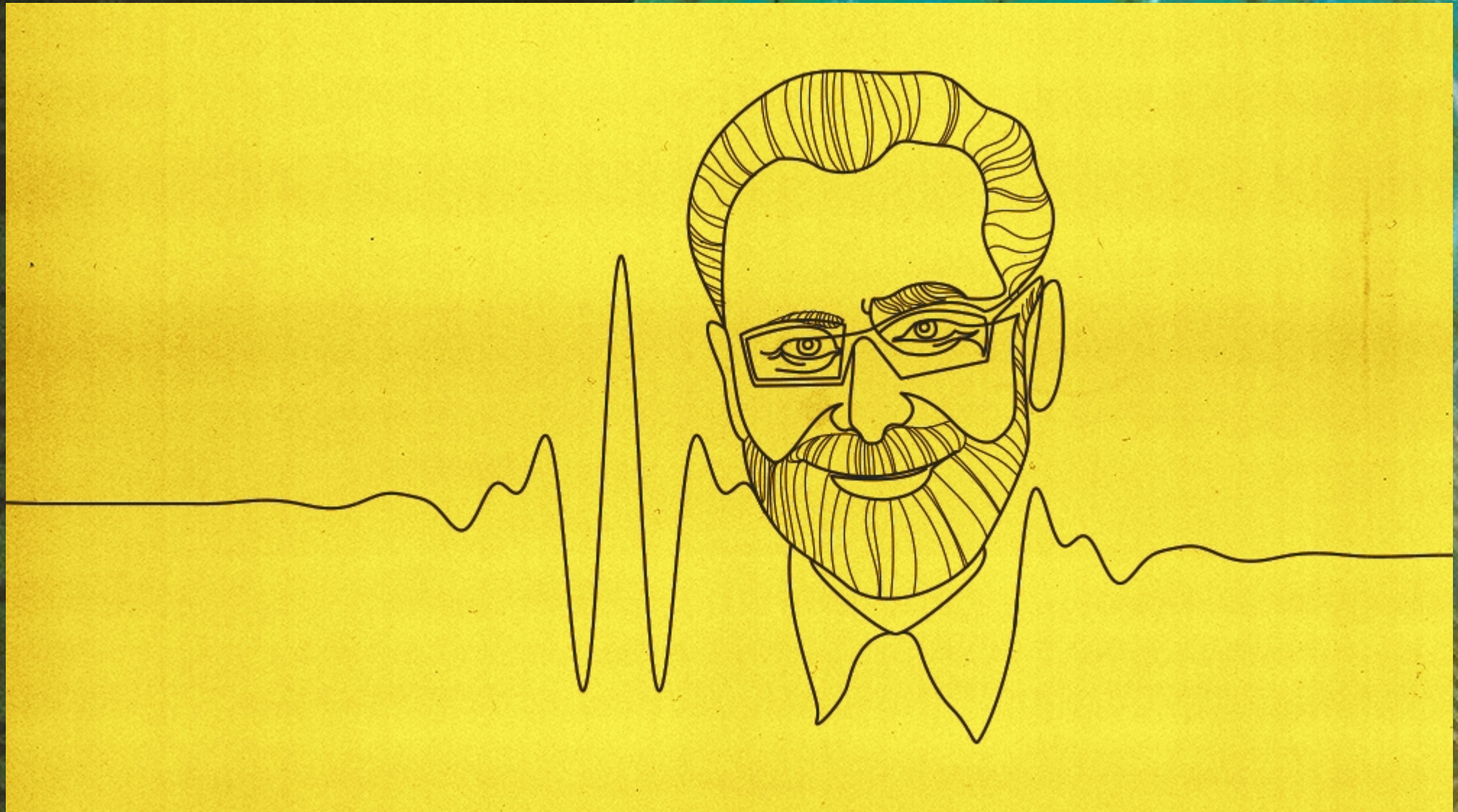
As it is calculated from the Wavelet coefficients, let's see the wavelet transformation before!

Wavelet spectrum



# Wavelet- transformation

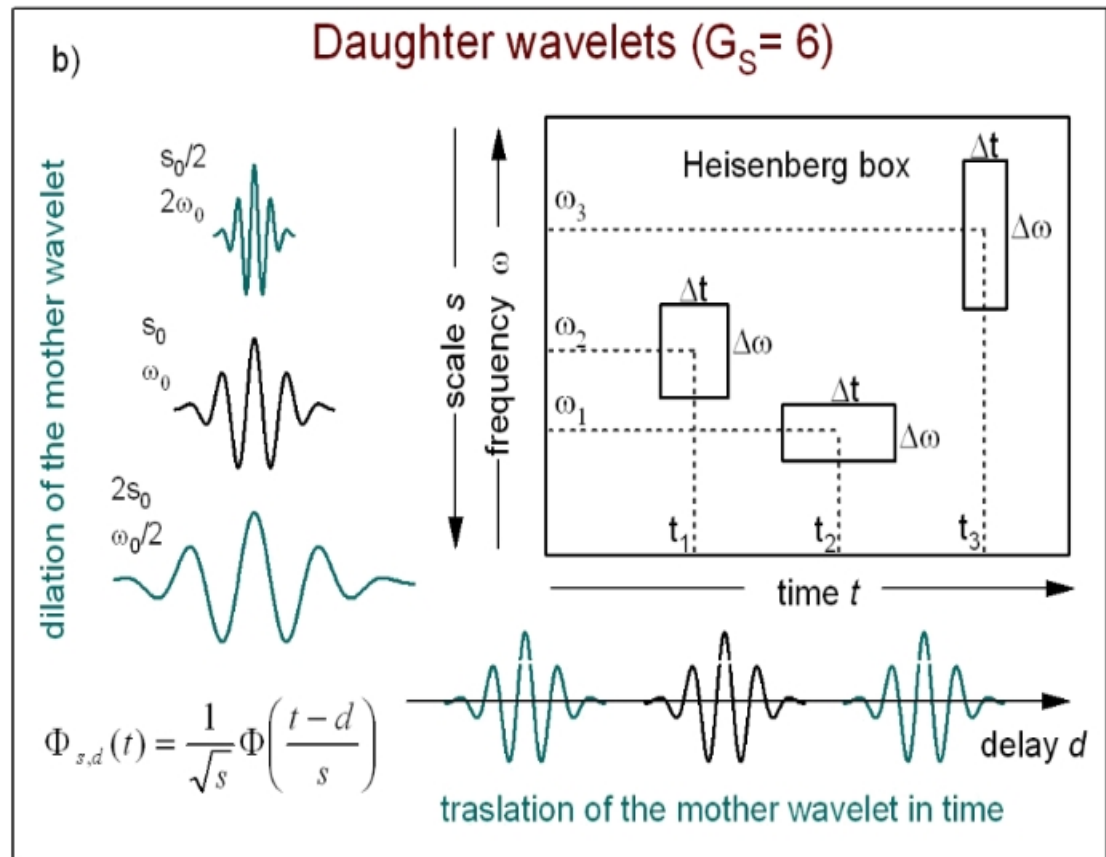
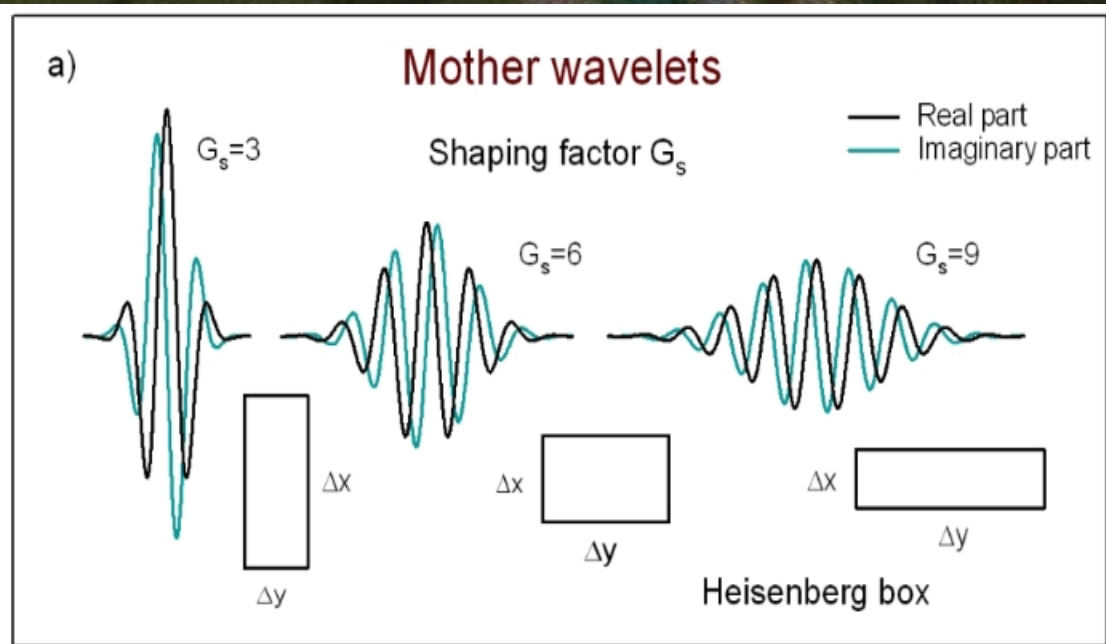
Yves Meyer Abel-prize 2017



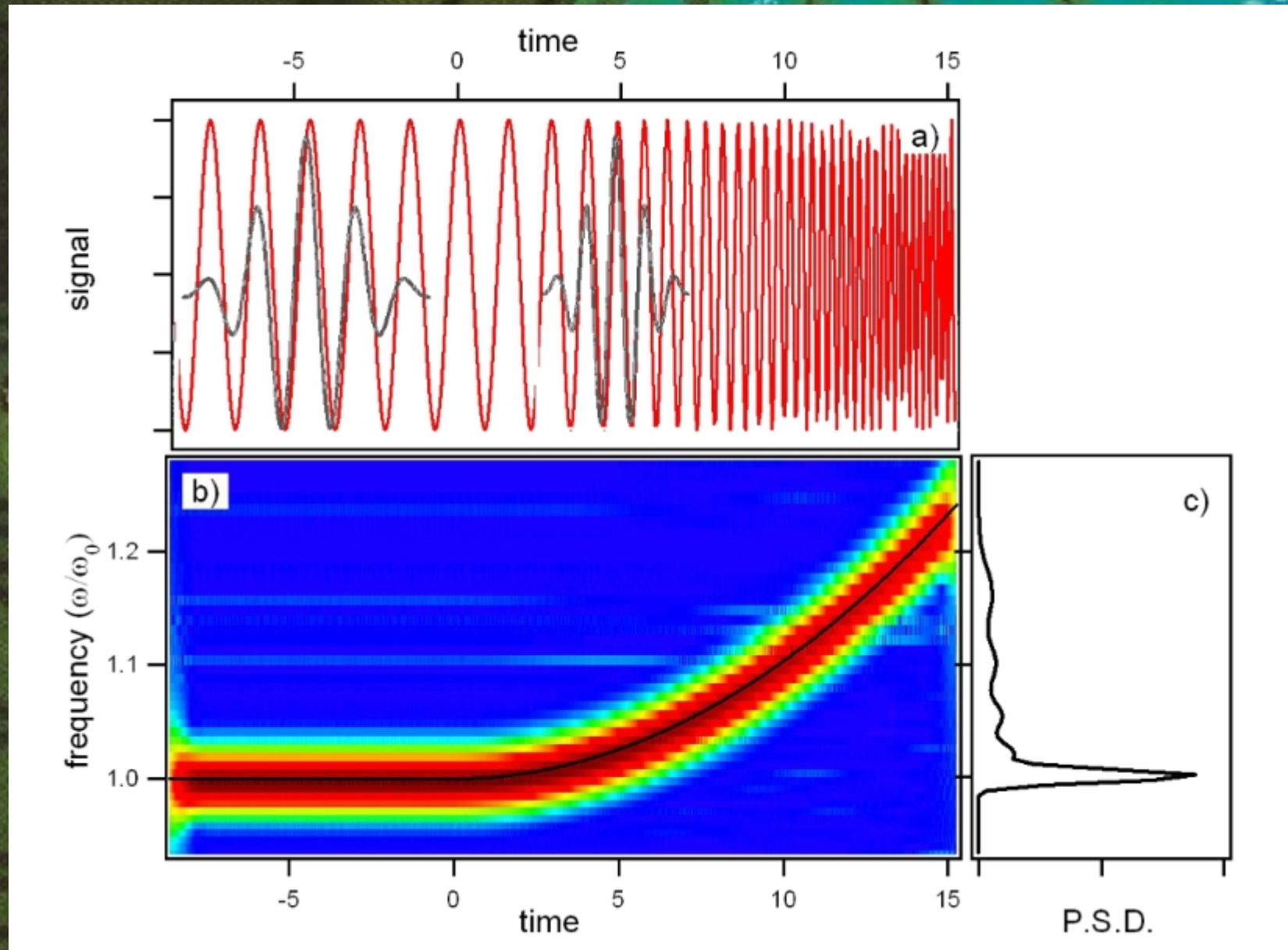
# Wavelet- transformation

Both time and frequency resolution is preserved. The data is decomposed into wavelet components, which are confined both in time and in frequency.

The temporal and frequency resolution is adaptive.



# Wavelet-transformation

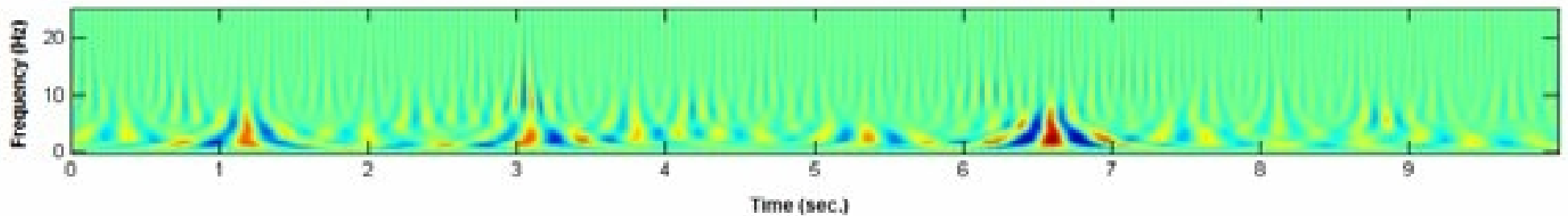




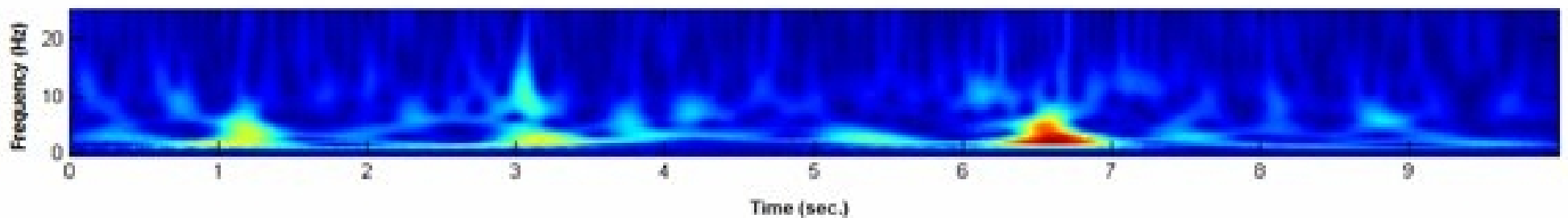
# Wavelet-transformation

Real wavelet amplitude vs complex wavelet amplitude

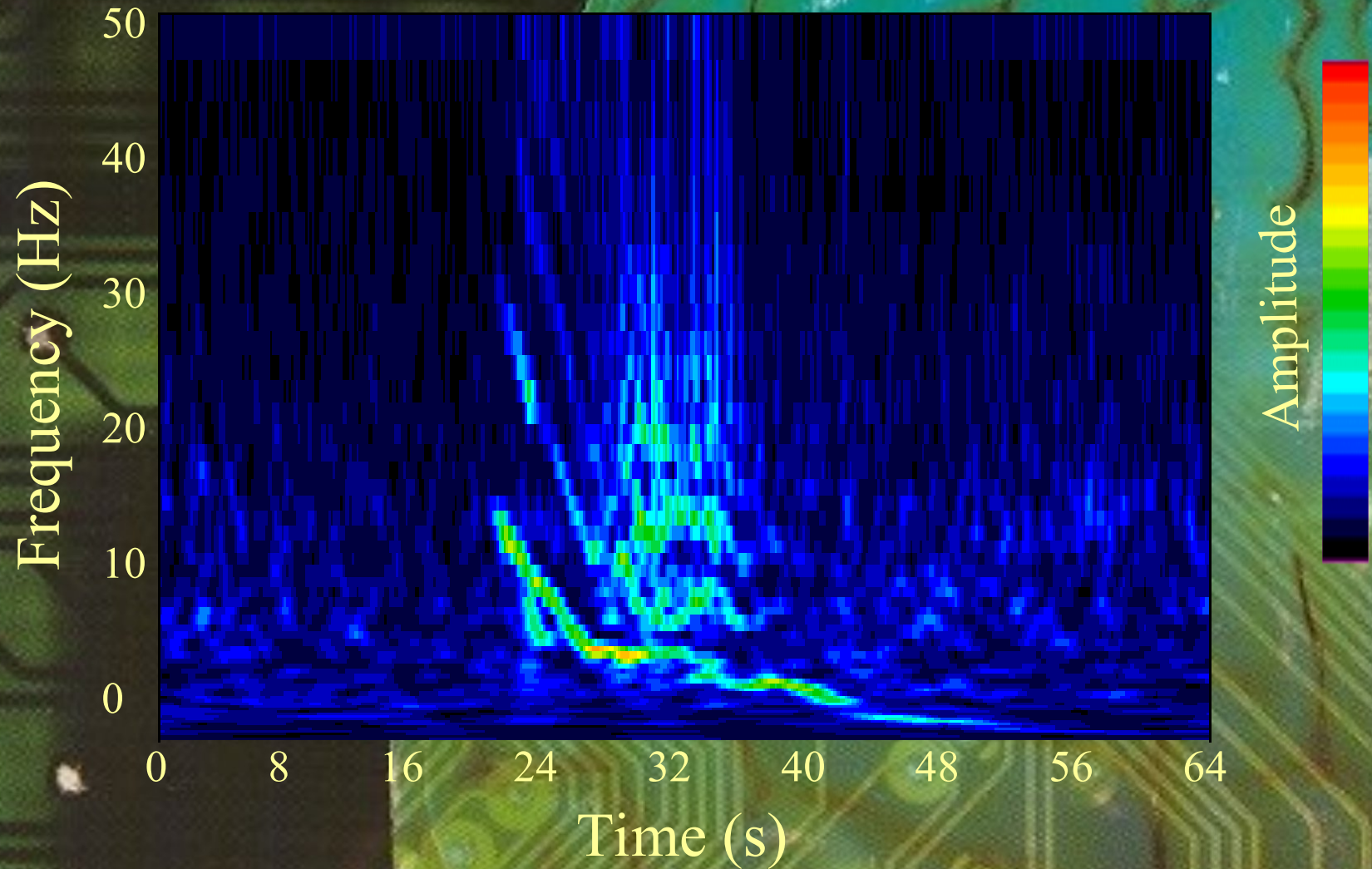
Real Morlet of C4 electrode position



Complex Morlet of C4 electrode position



# Wavelet-transformation of the ECoG



# Matching pursuit algorithm

Matching with predefined dictionary of extended “wavelets” of different kind:

Monotonous tones, point spikes, Gabor wavelets, etc.

